

2024 Competitive Cheerleading Master Score Sheet



CLASS/ REGION		TOTAL NUMBER OF SQUADS		PAGE	
				___ of ___	
<i>The Subtotal is Panel A Subtotal, Panel B Subtotal, and Panel C Subtotal added together.</i>					
	TEAM ___	TEAM ___	TEAM ___	TEAM ___	
SCHOOL					
Panel A Subtotal					
Panel B Subtotal					
Panel C Subtotal					
SUBTOTAL					
Deductions					
TOTAL SCORE					
PLACEMENT					
	TEAM ___	TEAM ___	TEAM ___	TEAM ___	
SCHOOL					
Panel A Subtotal					
Panel B Subtotal					
Panel C Subtotal					
SUBTOTAL					
Deductions					
TOTAL SCORE					
PLACEMENT					
HEAD OFFICIAL'S SIGNATURE			SCORE KEEPER'S SIGNATURE		

2024 Competitive Cheerleading Safety Infraction Sheet



SCHOOL	COMPETITION
CLASS/REGION	DATE

Indicate in the correct time box below when and where on the mat the infraction occurred by using the correct symbol or combination of symbols.

PS – Partner Stunt	T – Tumbling	PY – Pyramid	X – Fall	O – Out-of-bounds	W – Warning
0 to 30 sec.	30 sec. to 1 min.	1 min. to 1:30 min.	1:30 to 2:00 min.	2:00 to 2:30 min.	

FRONT OF MAT

2-POINT INFRACTIONS

NFHS – Rule 2 Section 1; Rule 3 Section 1 and 2; GHSA Performance violations

Hair, hair pieces/devices, nails, jewelry, glitter.

Improper uniforms, unsafe performing surface, inattentive spotter, tumbling outside the routine, top person not beginning with one foot on the floor, etc.; Minus 2 point each

WARNING(S): Include Rule Number & Section

RULE NUMBER	QTY	TOTAL DEDUCTION
Rule: __ Sect: __		
Rule: __ Sect: __		
Rule: __ Sect: __		
FALLS: Total for tumbling _____; Total for stunting _____		
OUT-OF-BOUNDS		

5-POINT INFRACTIONS

NFHS – Rule 3 Sections 2 – 10; Safety Infractions; Minus 5 points each

RULE NUMBER	QTY	TOTAL DEDUCTION
Rule: __ Sect: __		
Rule: __ Sect: __		
Rule: __ Sect: __		
DELAY OF MEET		

TIMING INFRACTIONS
(5 points per 15 seconds or portion over)

_____ seconds over

TIME OF ROUTINE: _____		
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10-POINT INFRACTIONS

NFHS – Rule 2 Section 2 - Sportsmanship; Minus 10 points each

RULE NUMBER	QTY	TOTAL DEDUCTION
Explanation:		

DISQUALIFICATIONS

GHSA – Too many team members; illegal substitution; or unauthorized props (briefs, socks, T-shirts, or any other items that may be used as signs)

Explanation:		
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Head Judge _____

Table Safety _____

Floor Safety _____

TOTAL DEDUCTIONS

2024 Competitive Cheerleading Official's Score Sheet

Panel A – Jumps/Cheer/Dance/ORC



SCHOOL	NUMBER ON SQUAD	CLASS/REGION	PANEL						
			A						
JUMPS									
Areas of EXE Improvement			SCORE						
<input type="checkbox"/> Landings	<input type="checkbox"/> Height	<input type="checkbox"/> Form	<input type="checkbox"/> Synchronized						
<input type="checkbox"/> Pointed Toes	<input type="checkbox"/> Dropped Chest	<input type="checkbox"/> Formation	<input type="checkbox"/> Arm Placement						
<input type="checkbox"/> Straight Legs	<input type="checkbox"/> Timing	<input type="checkbox"/> Missed Jumps	<input type="checkbox"/> Legs Not Horizontal						
			<table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 15%; text-align: center;">DOD</td> <td style="width: 15%; text-align: center;">6</td> </tr> <tr> <td style="text-align: center;">EXE</td> <td style="text-align: center;">8</td> </tr> <tr> <td colspan="2" style="text-align: center;">Decimal of .5 permitted</td> </tr> </table>	DOD	6	EXE	8	Decimal of .5 permitted	
DOD	6								
EXE	8								
Decimal of .5 permitted									
CHEER/CHANT									
Areas of EXE Improvement									
<input type="checkbox"/> Creative & Visual	<input type="checkbox"/> Add Motions	<input type="checkbox"/> Formations	<input type="checkbox"/> Synchronization						
<input type="checkbox"/> Transitions	<input type="checkbox"/> Projection	<input type="checkbox"/> Energy	<input type="checkbox"/> Involve Total Team						
<input type="checkbox"/> Sharpness	<input type="checkbox"/> Volume	<input type="checkbox"/> Say Words	<input type="checkbox"/> Needs More Counts						
<input type="checkbox"/> Pace	<input type="checkbox"/> Timing	<input type="checkbox"/> No Incorporations	<input type="checkbox"/> Partial Incorporations						
			<table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 15%; text-align: center;">DOD/EXE</td> <td style="width: 15%; text-align: center;">5</td> </tr> <tr> <td colspan="2" style="text-align: center;">Decimal of .5 permitted</td> </tr> </table>	DOD/EXE	5	Decimal of .5 permitted			
DOD/EXE	5								
Decimal of .5 permitted									
DANCE									
Areas of EXE Improvement									
<input type="checkbox"/> Creative & Visual	<input type="checkbox"/> Rhythm	<input type="checkbox"/> Motions	<input type="checkbox"/> Synchronization						
<input type="checkbox"/> Formations	<input type="checkbox"/> Choreography	<input type="checkbox"/> Pace	<input type="checkbox"/> Needs More Counts						
<input type="checkbox"/> Energy	<input type="checkbox"/> Transitions	<input type="checkbox"/> Level Changes	<input type="checkbox"/> Knowledge of routine						
<input type="checkbox"/> Showmanship	<input type="checkbox"/> Intricacy	<input type="checkbox"/> Involve Total Team							
			<table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 15%; text-align: center;">DOD/EXE</td> <td style="width: 15%; text-align: center;">7</td> </tr> <tr> <td colspan="2" style="text-align: center;">Decimal of .5 permitted</td> </tr> </table>	DOD/EXE	7	Decimal of .5 permitted			
DOD/EXE	7								
Decimal of .5 permitted									
OVERALL ROUTINE COMPOSITION									
Areas of EXE Improvement									
<input type="checkbox"/> Creative & Visual	<input type="checkbox"/> Clean up	<input type="checkbox"/> Use of floor	<input type="checkbox"/> Synchronization						
<input type="checkbox"/> Crowd appeal	<input type="checkbox"/> Flow/Pace	<input type="checkbox"/> Variations	<input type="checkbox"/> Intricate choreography						
<input type="checkbox"/> Transitions	<input type="checkbox"/> Innovative	<input type="checkbox"/> Formations	<input type="checkbox"/> Structure/layout of routine						
<input type="checkbox"/> Showmanship	<input type="checkbox"/> Energy	<input type="checkbox"/> Enthusiasm	<input type="checkbox"/> Falls or Dropped Skills						
<input type="checkbox"/> Tumbling Technique/Performance	<input type="checkbox"/> Stunting Technique/Performance								
			<table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 15%; text-align: center;">EXE</td> <td style="width: 15%; text-align: center;">7</td> </tr> <tr> <td colspan="2" style="text-align: center;">Decimal of .5 permitted</td> </tr> </table>	EXE	7	Decimal of .5 permitted			
EXE	7								
Decimal of .5 permitted									
SUBTOTAL SCORE									
LEGIBLY SIGN YOUR FULL NAME									
OFFICIAL 1 SIGNATURE		OFFICIAL 2 SIGNATURE							

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Panel B – Standing/Running Tumbling



SCHOOL				NUMBER ON SQUAD	CLASS/REGION	PANEL
						B
STANDING TUMBLING						
Areas of EXE Improvement						SCORE
<input type="checkbox"/> Technique	<input type="checkbox"/> Landings	<input type="checkbox"/> Form/Stability	<input type="checkbox"/> Timing	DOD	6	
<input type="checkbox"/> Choreography	<input type="checkbox"/> Precision	<input type="checkbox"/> Straighten Legs	<input type="checkbox"/> Hands Down			
<input type="checkbox"/> Synchronization	<input type="checkbox"/> Formation/Spacing	<input type="checkbox"/> Missed Tumbling	<input type="checkbox"/> Multiple Steps	EXE	8	
<input type="checkbox"/> Height	<input type="checkbox"/> Legs Together	<input type="checkbox"/> Falls		Decimal of .5 permitted		
RUNNING TUMBLING						
Areas of EXE Improvement						
<input type="checkbox"/> Technique	<input type="checkbox"/> Landings	<input type="checkbox"/> Form/Stability	<input type="checkbox"/> Timing	DOD	6	
<input type="checkbox"/> Choreography	<input type="checkbox"/> Precision	<input type="checkbox"/> Straighten Legs	<input type="checkbox"/> Hands Down			
<input type="checkbox"/> Synchronization	<input type="checkbox"/> Formation/Spacing	<input type="checkbox"/> Missed Tumbling	<input type="checkbox"/> Multiple Steps	EXE	8	
<input type="checkbox"/> Height	<input type="checkbox"/> Legs Together	<input type="checkbox"/> Falls	<input type="checkbox"/> Use of Floor	Decimal of .5 permitted		
SUBTOTAL SCORE						
LEGIBLY SIGN YOUR FULL NAME						
OFFICIAL 3 SIGNATURE		OFFICIAL 4 SIGNATURE				

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Panel C – Partner Stunts/Pyramids



SCHOOL				NUMBER ON SQUAD	CLASS/ REGION	PANEL
						C
PRIMARY PARTNER STUNTS						
Areas of EXE Improvement						SCORE
<input type="checkbox"/> Missed Stunts	<input type="checkbox"/> Bobbles	<input type="checkbox"/> Flyer Form	<input type="checkbox"/> Formations	DOD	8	
<input type="checkbox"/> Dropped Stunts	<input type="checkbox"/> Precision	<input type="checkbox"/> Flexibility	<input type="checkbox"/> Synchronization			
<input type="checkbox"/> Cleanup Dismounts	<input type="checkbox"/> Timing	<input type="checkbox"/> Stability	<input type="checkbox"/> Falls	EXE	10	
<input type="checkbox"/> Missed Dismounts	<input type="checkbox"/> Stunt Movement	<input type="checkbox"/> Stunt Technique				
SECONDARY STUNTS/ TOSSES/COED						
Areas of EXE Improvement						
<input type="checkbox"/> Missed Stunts	<input type="checkbox"/> Bobbles	<input type="checkbox"/> Flyer Form	<input type="checkbox"/> Formations	SQUAD DOD	5	
<input type="checkbox"/> Dropped Stunts	<input type="checkbox"/> Precision	<input type="checkbox"/> Flexibility	<input type="checkbox"/> Synchronization			
<input type="checkbox"/> Cleanup Dismounts	<input type="checkbox"/> Timing	<input type="checkbox"/> Stability	<input type="checkbox"/> Falls	EXE	6	
<input type="checkbox"/> Toss Technique	<input type="checkbox"/> Toss Height	<input type="checkbox"/> Stunt Movement	<input type="checkbox"/> Stunt Technique			
<input type="checkbox"/> Did not meet coed requirements		<input type="checkbox"/> Coed Technique		COED DOD	5	
PYRAMIDS						
Areas of EXE Improvement						
<input type="checkbox"/> Flyer Form	<input type="checkbox"/> Flow	<input type="checkbox"/> Improve Transitions	<input type="checkbox"/> Synchronized	DOD	8	
<input type="checkbox"/> Precision	<input type="checkbox"/> Missed Elements	<input type="checkbox"/> Cleanup Releases	<input type="checkbox"/> Timing			
<input type="checkbox"/> Drops	<input type="checkbox"/> Bobbles	<input type="checkbox"/> Pace	<input type="checkbox"/> Connections	EXE	10	
<input type="checkbox"/> Stability	<input type="checkbox"/> Falls	<input type="checkbox"/> Stunt Movement	<input type="checkbox"/> Stunt Technique			
SUBTOTAL SCORE						
LEGIBLY SIGN YOUR FULL NAME						
OFFICIAL 5 SIGNATURE		OFFICIAL 6 SIGNATURE				